
Human Computer Interaction

Project 1

Vision-based Interactive Game

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Vision-based Interaction



E.g. Eyetoy games, PS2

Requirement

- Design your own interactive games.
- Deadline: Oct. 22, 25
 - Demo + code + report (hardcopy)
 - Don't forget HCI principles !
- Grading
 - Base score : 70
 - Demo in class: +10 (Oct.22), +5 (Oct.25) {registration in advance}
 - Content: +0 ~ +15
 - Originality, completeness, enjoyment
 - Tech. : +0 ~ +10
 - Report: +0 ~ +5